

Probabilistic Termination and Composability of Cryptographic Protocols

[Crypto '16]

Ran Cohen (TAU)

Sandro Coretti (NYU)

Juan Garay (Yahoo Research)

Vassilis Zikas (RPI)

Motivation

Given: Protocol with *expected* $O(1)$ running time
(geometric distribution)

What's the expected running time of n parallel instances?

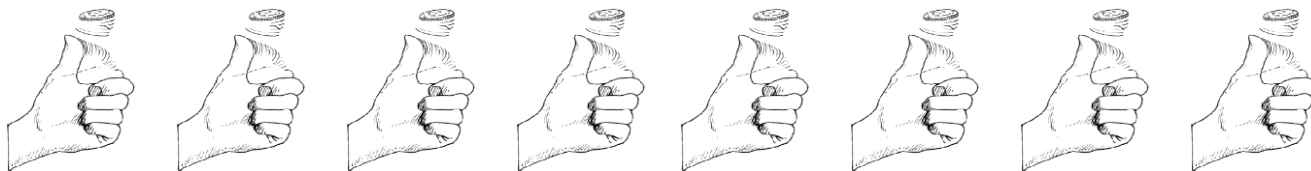
$\Theta(\log n)$ rounds

Example: Coin flipping

- Stand-alone coin flip: $\Pr(\text{heads}) = 1/2$
Output is *heads* in expected 2 rounds



- Flipping in parallel n coins, each coin until *heads*
Expected $\log n$ rounds



Motivation (2)

- Most secure protocols assume a **broadcast channel**
- Fast broadcast protocols run in **expected $O(1)$** time
 - Parallel executions no longer constant
 - Probabilistic termination round
 - Non-simultaneous termination
- **Composable security**: we want security of broadcast to hold in arbitrary protocols/networks/environments
 - Not guaranteed by known solutions
- How to simulate probabilistic termination?

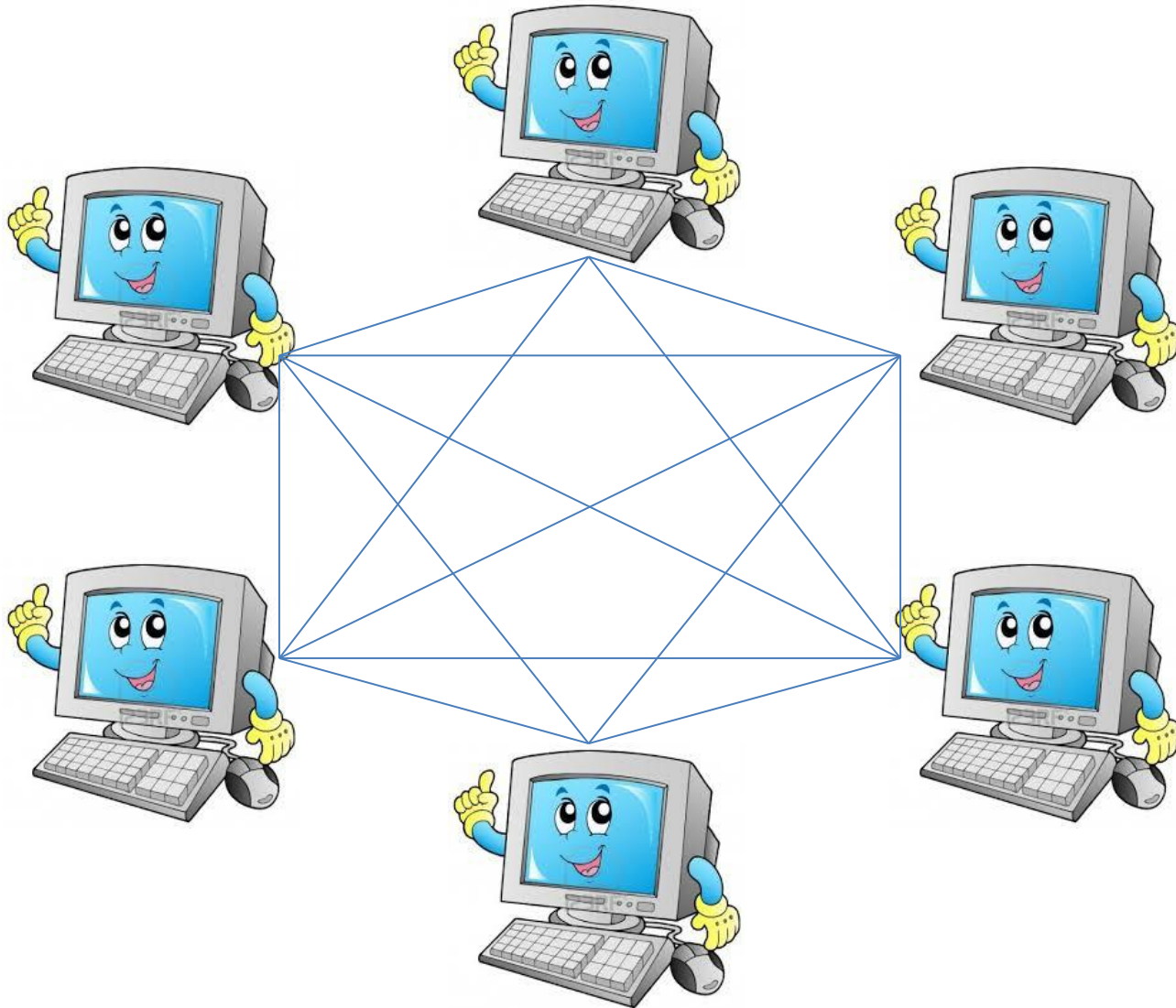
This Work

We study universal composability of cryptographic protocols with *probabilistic termination*

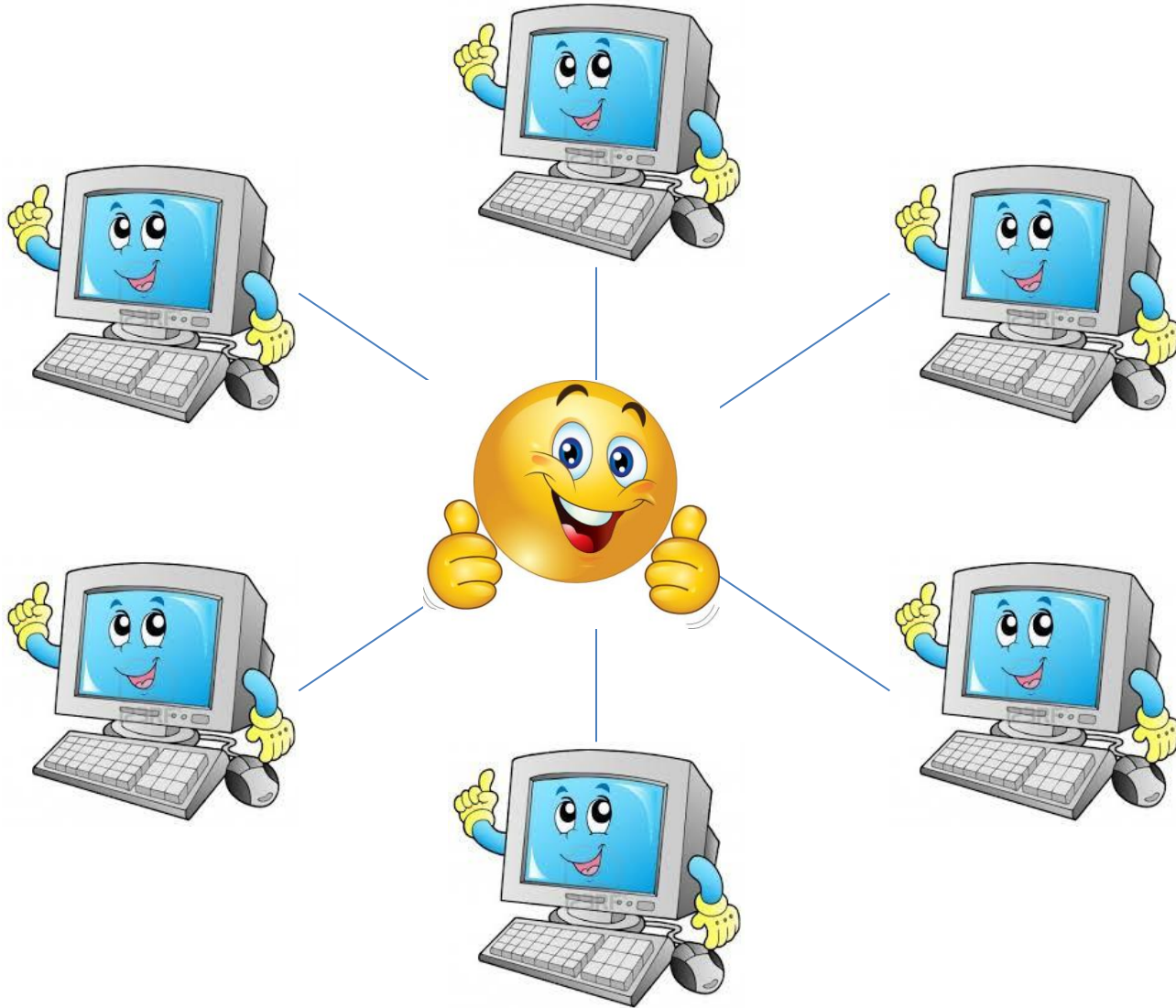
- Framework
 - Design and analyze simple protocols in **modular composition** fashion
 - Compiler to **UC** protocols with **same** expected round complexity
- Applications
 - Perfect, adaptively secure protocols in the P2P model
 - 1) Byzantine agreement with expected $O(1)$ rounds
 - 2) Parallel broadcast with expected $O(1)$ rounds
 - 3) SFE with expected $O(d)$ rounds

d = depth of the circuit

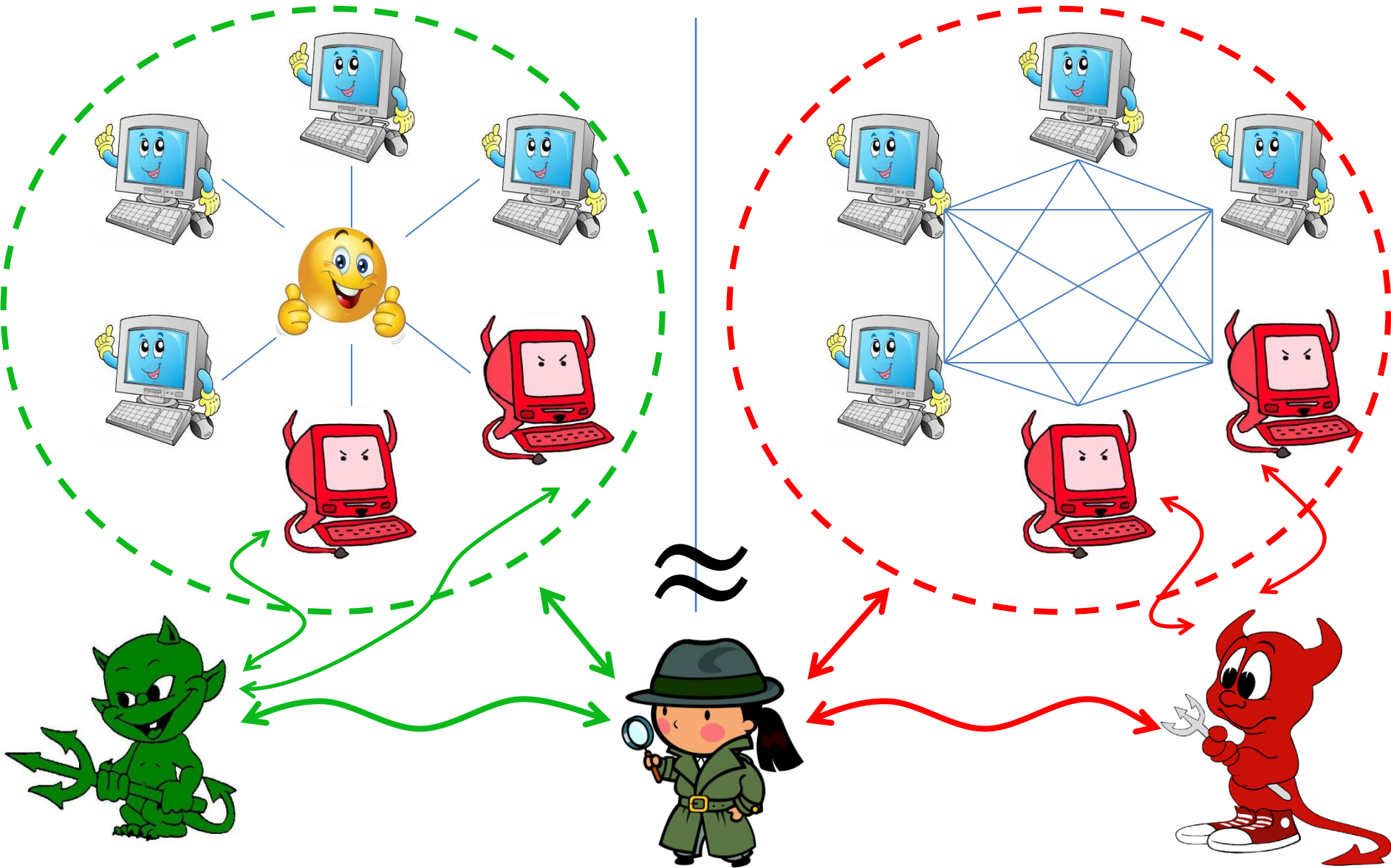
Secure Multiparty Computation (MPC)



Ideal World/“Functionality”

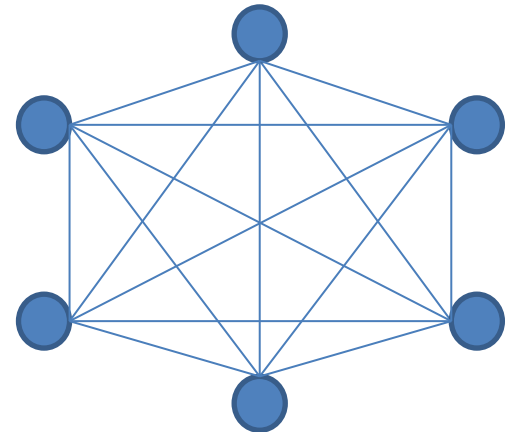


Simulation-based Security



Communication Models

- Point-to-point model
 - Secure (private) channels between the parties
(*Secure Message Transmission*)
- Broadcast model
 - Additional *broadcast channel*
- Synchronous communication
 - Protocol proceeds in rounds
 - Bounded delay
 - Global clock



Feasibility of MPC with Broadcast

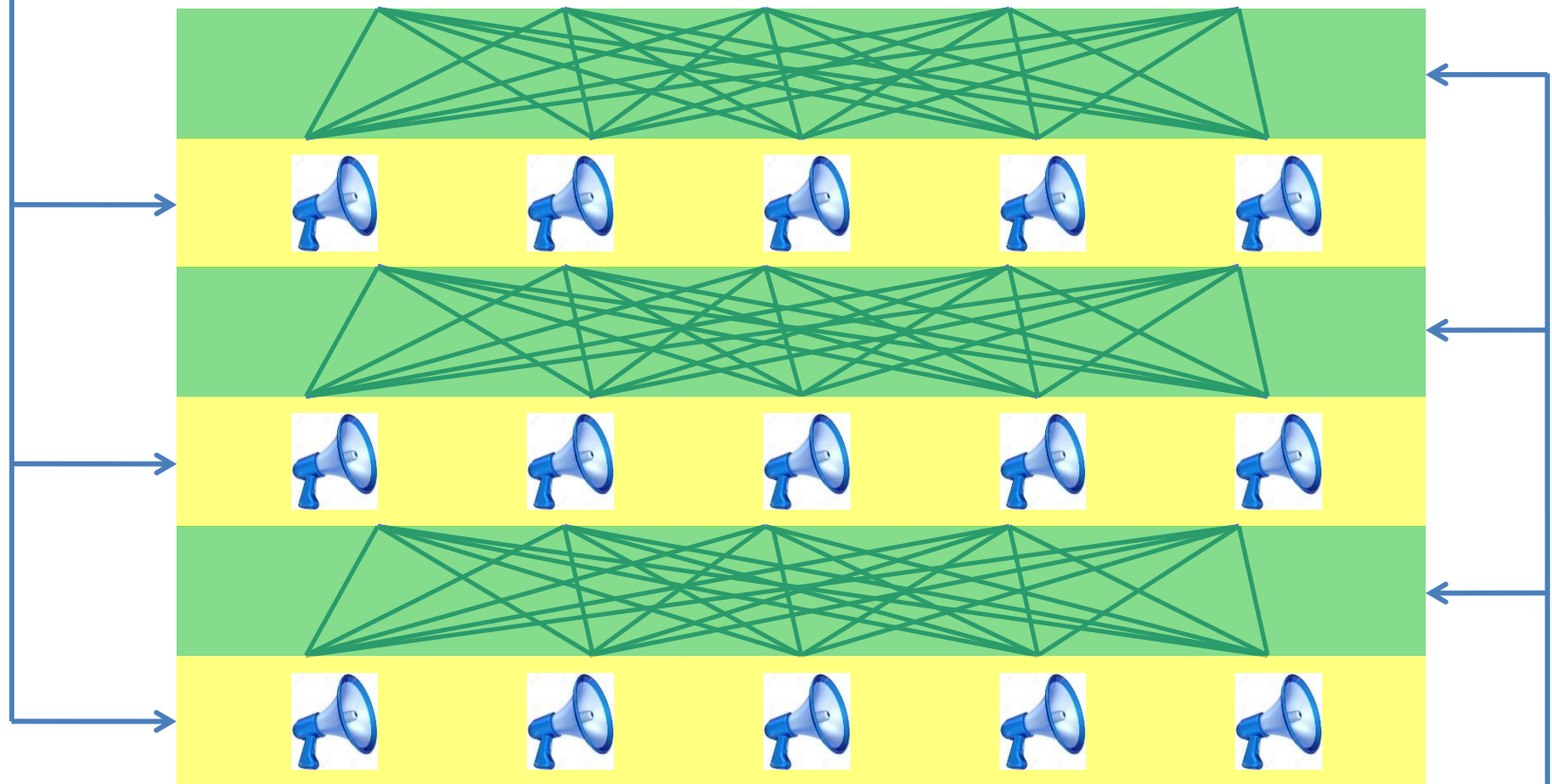
- Classical results [BGW'88] [CCD'88]
 - Perfect, adaptively secure for $t < n/3$
 - Concurrently composable
 - $O(d)$ rounds, $O(d)$ broadcasts
- Improving broadcast-round complexity
 - $O(d)$ rounds, 1 broadcast [Katz, Koo'07]

d = depth of the circuit

Can we get same **security** and **efficiency** in the point-to-point model (without broadcast)?

Protocols with Broadcast

Parallel broadcast



Parallel SMT

Instantiating Broadcast Channel

Byzantine agreement (BA)

Each P_i has input x_i

- **Agreement:** all honest parties output the same value
- **Validity:** if all honest parties have the same input x , the common output is x

BA to broadcast (honest majority)

- The sender sends x to all parties
- All parties run BA on these values

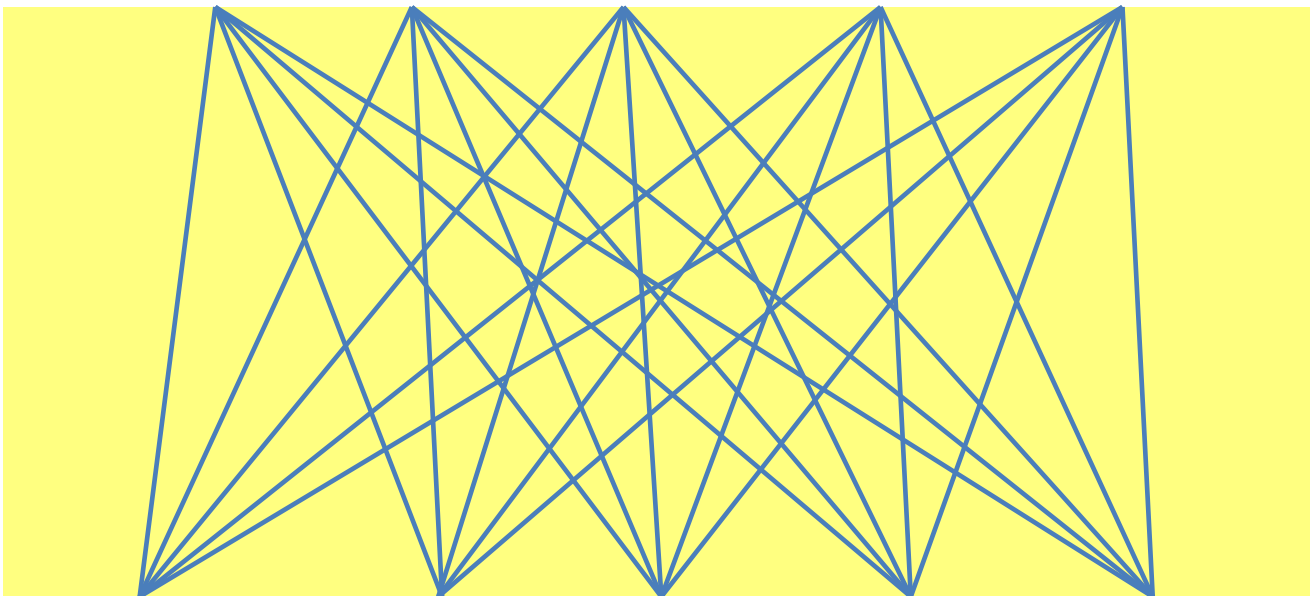
Deterministic BA/Broadcast Protocols

- Deterministic Termination (DT) – single & known output round
- Perfect and adaptive security for $t < n/3$
[BGP'89] [GM'93] [HZ'10]
- Concurrently composable
- Require $O(n)$ rounds – this is inherent [Fischer, Lynch'82]



Deterministic BA/Broadcast Protocols

- Deterministic Termination (DT) – single & known output round
- Perfect and adaptive security for $t < n/3$
[BGP'89] [GM'93] [HZ'10]
- Concurrently composable
- Require $O(n)$ rounds – this is inherent [Fischer, Lynch'82]

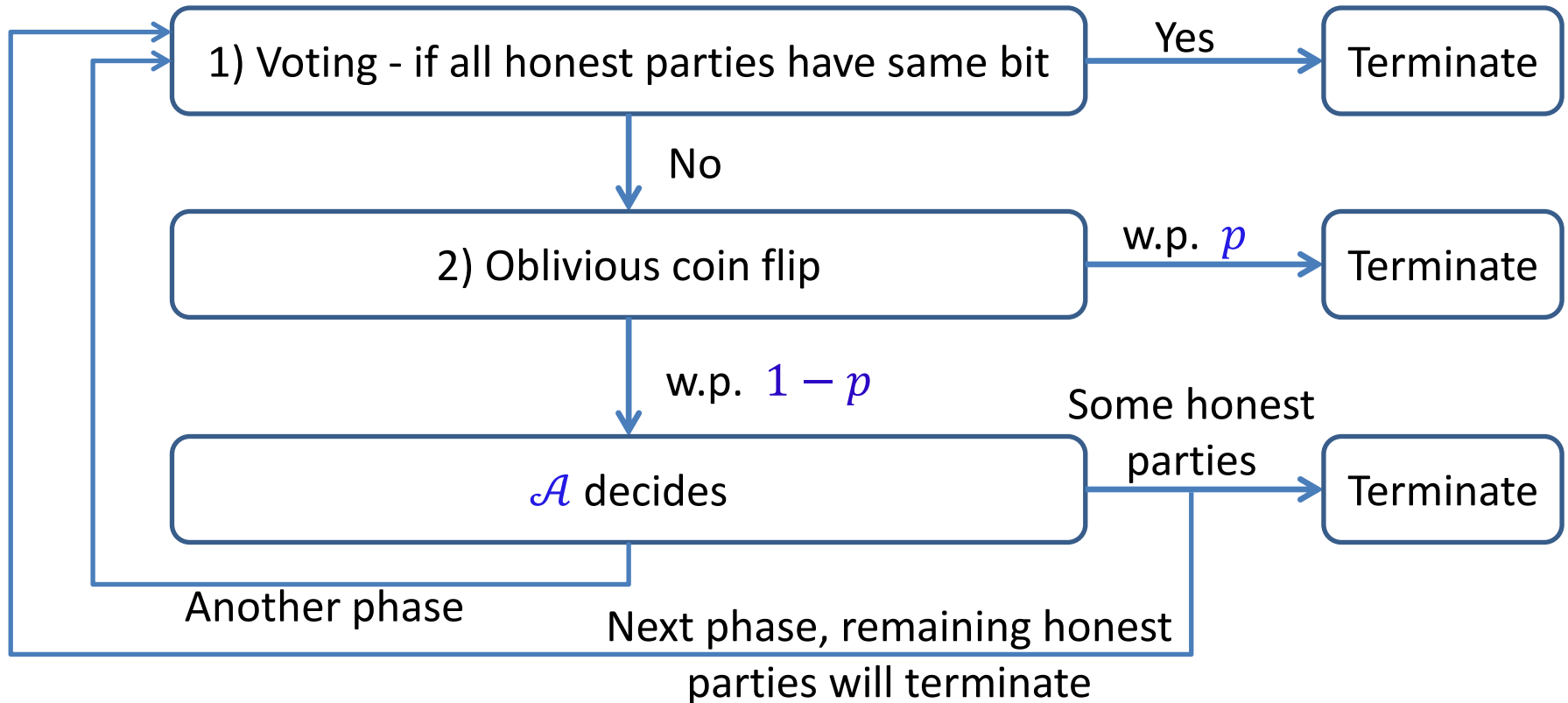


Randomized BA/Broadcast Protocols

Randomization can help [Ben-Or'83] [Rabin'83]

Binary BA protocol [Feldman, Micali'88] (simplified: [FG'03] [KK'06])

- Proceeds in phases until termination
- In each phase each party has a bit (initially its input)



Randomized BA/Broadcast Protocols (2)

- [FM'88] has *Probabilistic Termination* (PT):
 - Termination round not a priori known
 - No simultaneous termination:
honest parties might terminate at different rounds
This is inherent [Dolev, Reischuk, Strong'90]
 - Expected $O(1)$ rounds
 - All honest parties terminate within c rounds (constant)
- Extends to multi-valued BA [Turpin, Coan'84]
 - Two additional rounds
- Perfect security [Goldreich, Petrank'90]
 - Best of both worlds
- Variant for parallel broadcast [Ben-Or, El-Yaniv'03]

What's Missing?

- All PT broadcast protocols are proven secure using a **game-based** definition (no composition guarantees)
- Composition follows from **simulation-based** proofs
- **[KMTZ'13]** defined a UC-based framework for **synchronous DT protocols**
 - Subtleties of PT protocols are **not captured** by **[KMTZ'13]**

We introduce a framework for designing and analyzing **synchronous PT protocols**

Rest of the Talk

1. The Framework, Part I: Probabilistic Termination
 - Define PT functionalities
 - Construct PT protocols when parties start at same time
2. The Framework, Part II: Non-Simultaneous Start
 - Composition theorem
 - Construct PT protocols without simultaneous start
3. Applications

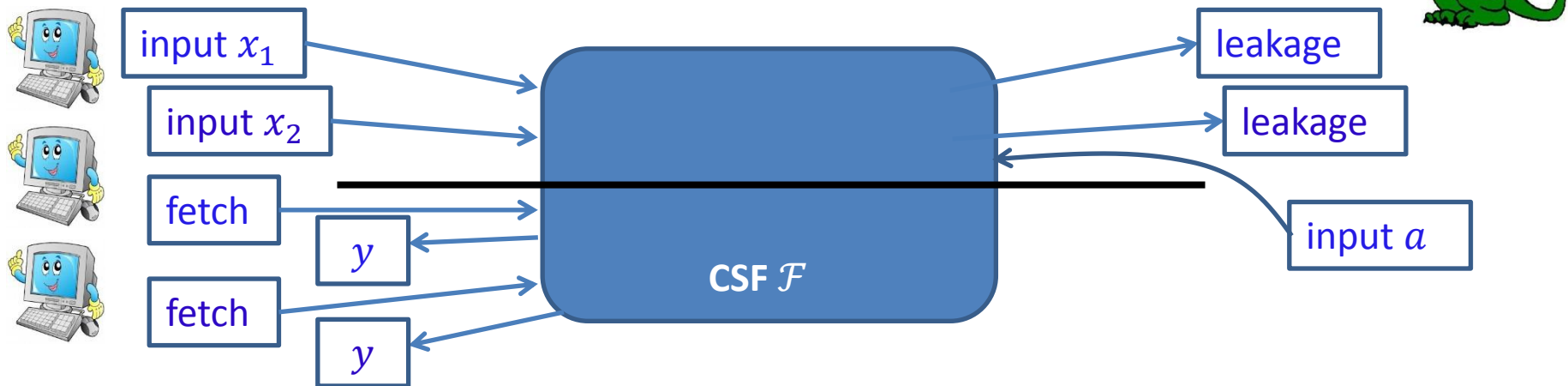
The Framework

Part I: Probabilistic Termination



Canonical Synchronous Functionality (CSF)

- Separate the **function** from the **round structure**
- A CSF consists of **input round** and **output round**
- Parametrized by
 - (Randomized) function $f(x_1, \dots, x_n, a)$
 - Leakage function $l(x_1, \dots, x_n)$



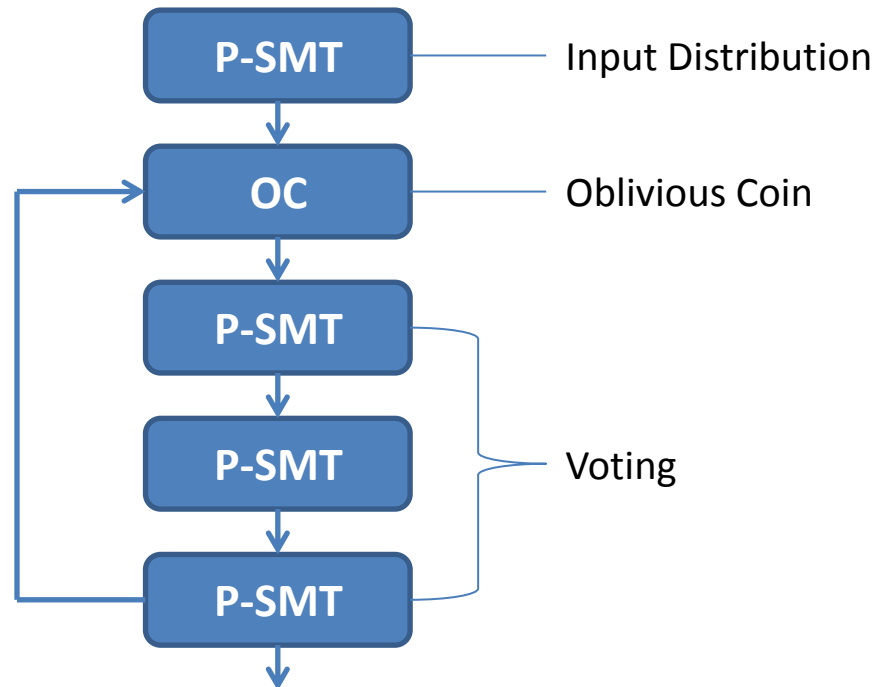
CSF Examples

- **SMT:** P_i sends x_i to P_j
 - $f(x_1, \dots, x_n, a) = (y_1, \dots, y_n)$, s.t. $y_j = x_i$ and $y_k = \lambda$ ($k \neq j$)
 - $l(x_1, \dots, x_n) = \begin{cases} |x_i| & \text{if } P_j \text{ honest} \\ x_i & \text{if } P_j \text{ corrupted} \end{cases}$
- **Broadcast:** P_i broadcasts x_i
 - $f(x_1, \dots, x_n, a) = (x_i, \dots, x_i)$
 - $l(x_1, \dots, x_n) = |x_i|$
- **SFE:** parties compute a function g
 - $f(x_1, \dots, x_n, a) = g(x_1, \dots, x_n)$
 - $l(x_1, \dots, x_n) = (|x_1|, \dots, |x_n|)$
- **BA:**
 - $f(x_1, \dots, x_n, a) = \begin{cases} y & \text{if at least } n - t \text{ inputs are } y \\ a & \text{otherwise} \end{cases}$
 - $l(x_1, \dots, x_n) = (x_1, \dots, x_n)$



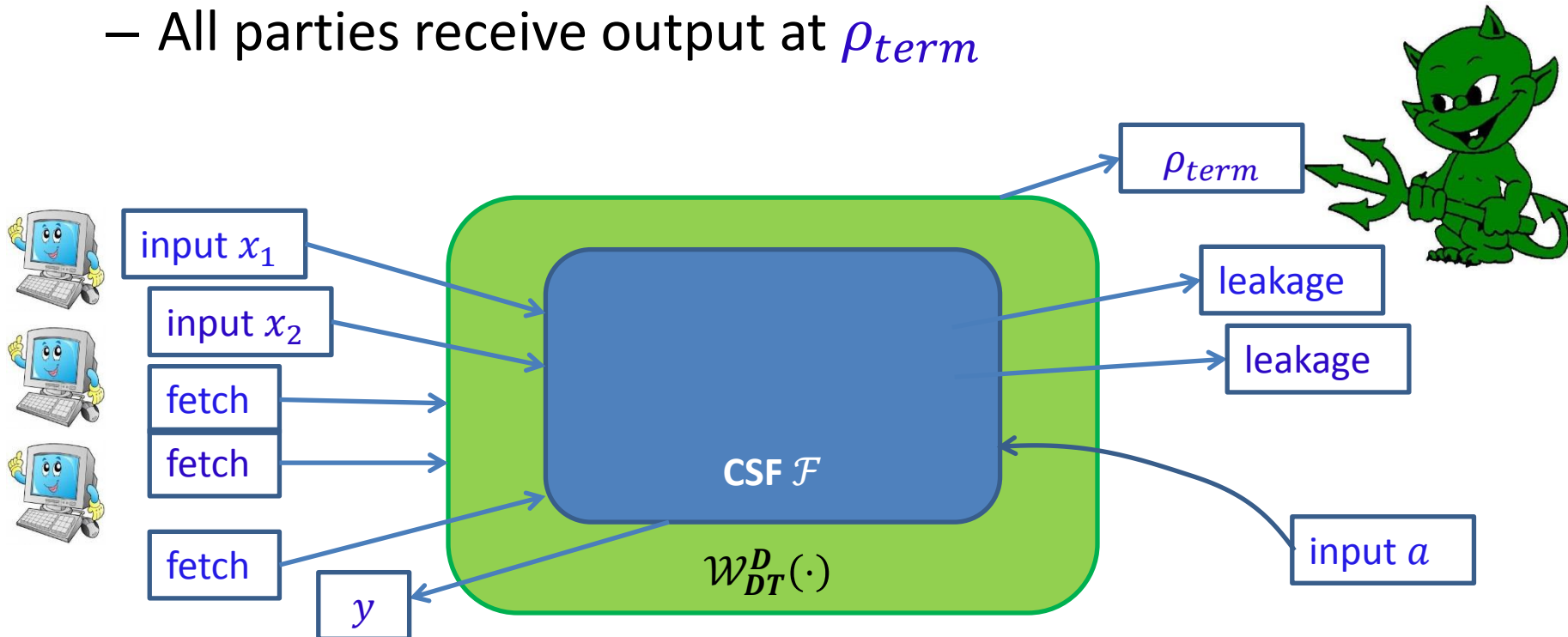
Synchronous Normal Form (SNF)

- SNF protocol:
 - All parties are synchronized throughout the protocol
 - All hybrids are (2-round) CSFs
 - In each round **exactly one** ideal functionality is called (as in [Canetti'00])
- Example: Protocol π_{RBA} (based on [FM'87])



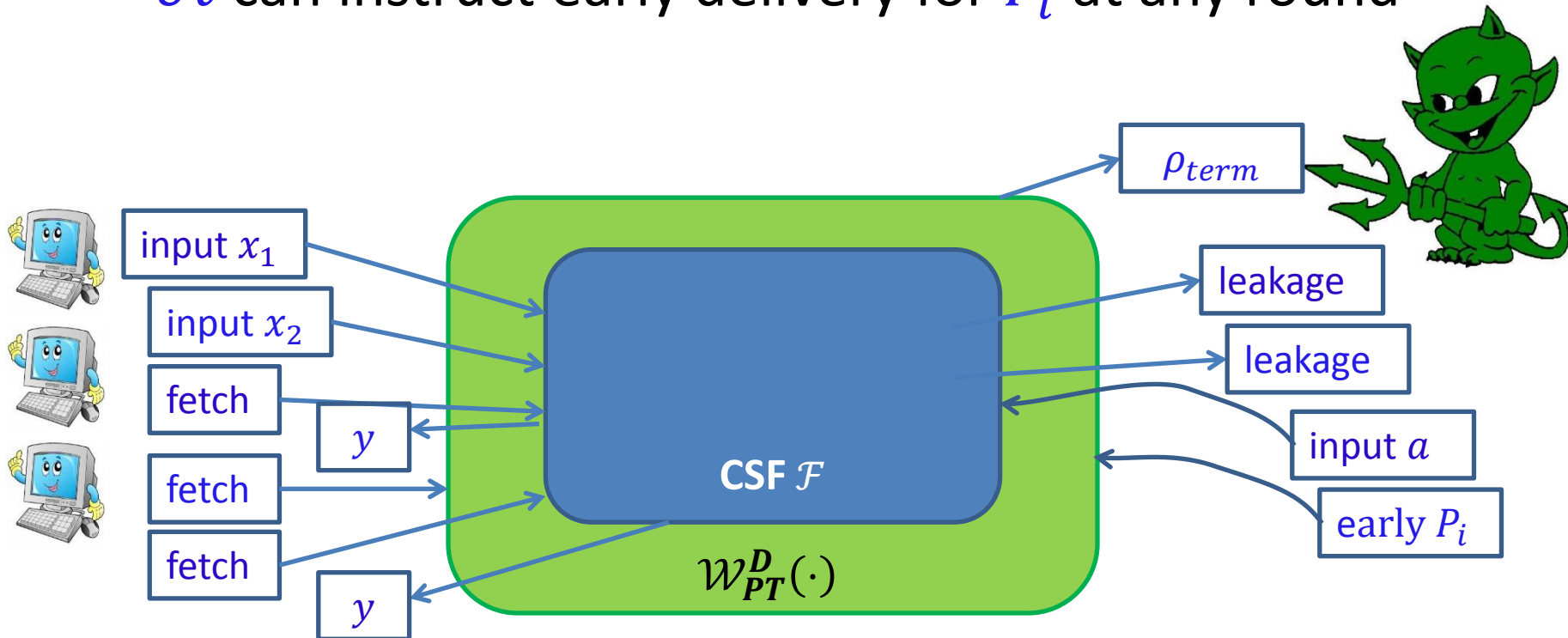
Extending Rounds (DT)

- Most functionalities cannot be implemented by two-round protocols
- Wrap the CSFs with *round-extension* wrappers
 - Sample a termination round $\rho_{term} \leftarrow D$
 - All parties receive output at ρ_{term}



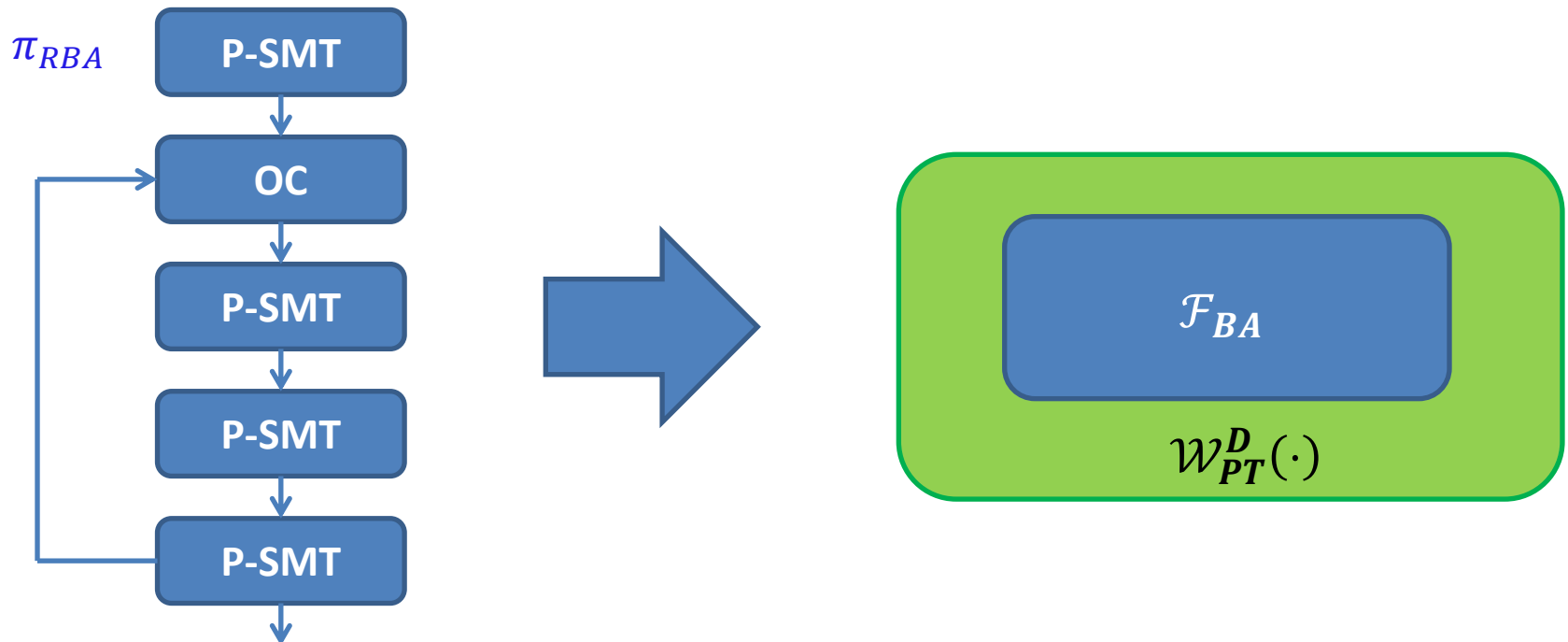
Extending Rounds (PT)

- PT: ρ_{term} is an upper bound
 - Sample a termination round $\rho_{term} \leftarrow D$
 - All parties receive output by ρ_{term}
 - \mathcal{A} can instruct early delivery for P_i at any round



Where Do We Stand?

Thm: Protocol π_{RBA} implements $\mathcal{W}_{PT}^D(\mathcal{F}_{BA})$ in the $(\mathcal{F}_{PSMT}, \mathcal{F}_{OC})$ -hybrid model, for $t < n/3$, assuming all parties start at the same round



The Framework

Part II: Non-Simultaneous Start



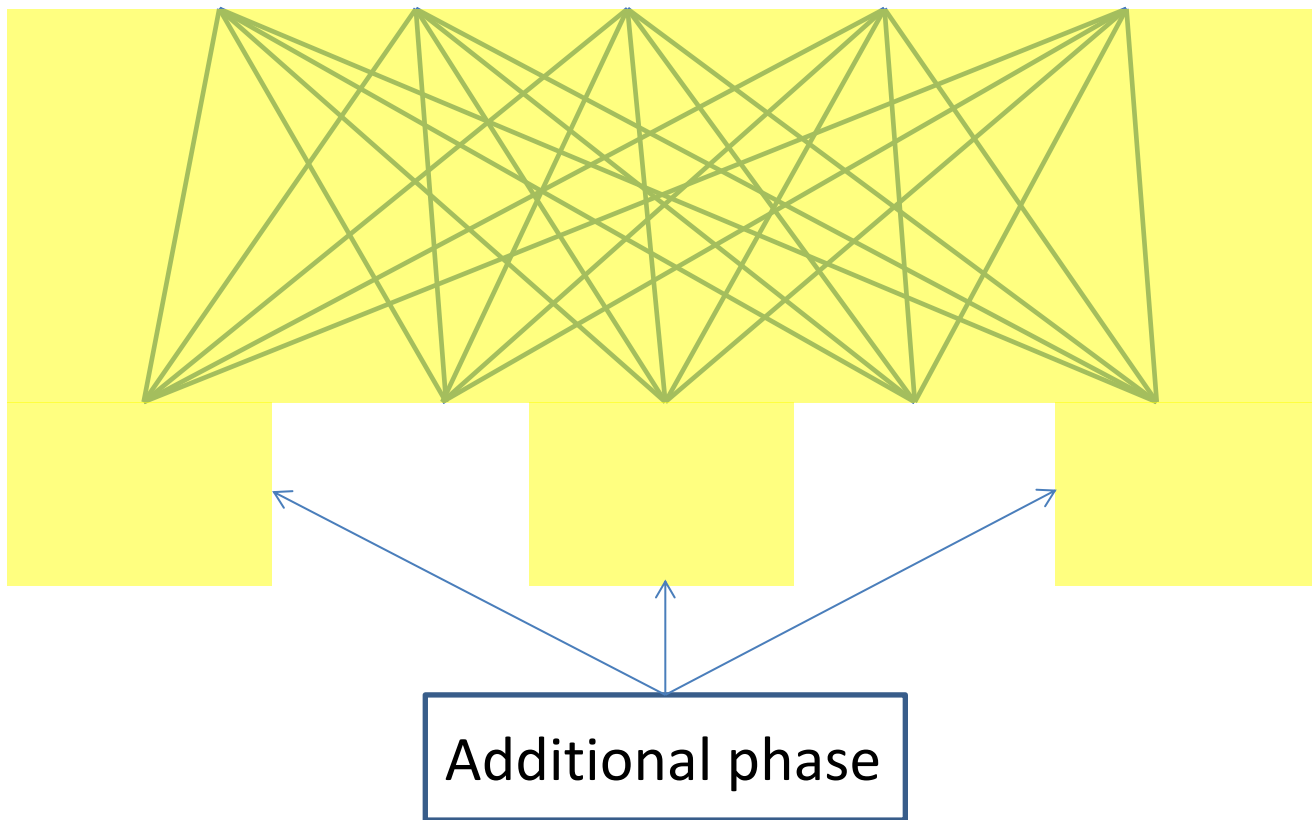
Sequential Composition

Fast parties start new execution **before** **slow parties** finished previous execution



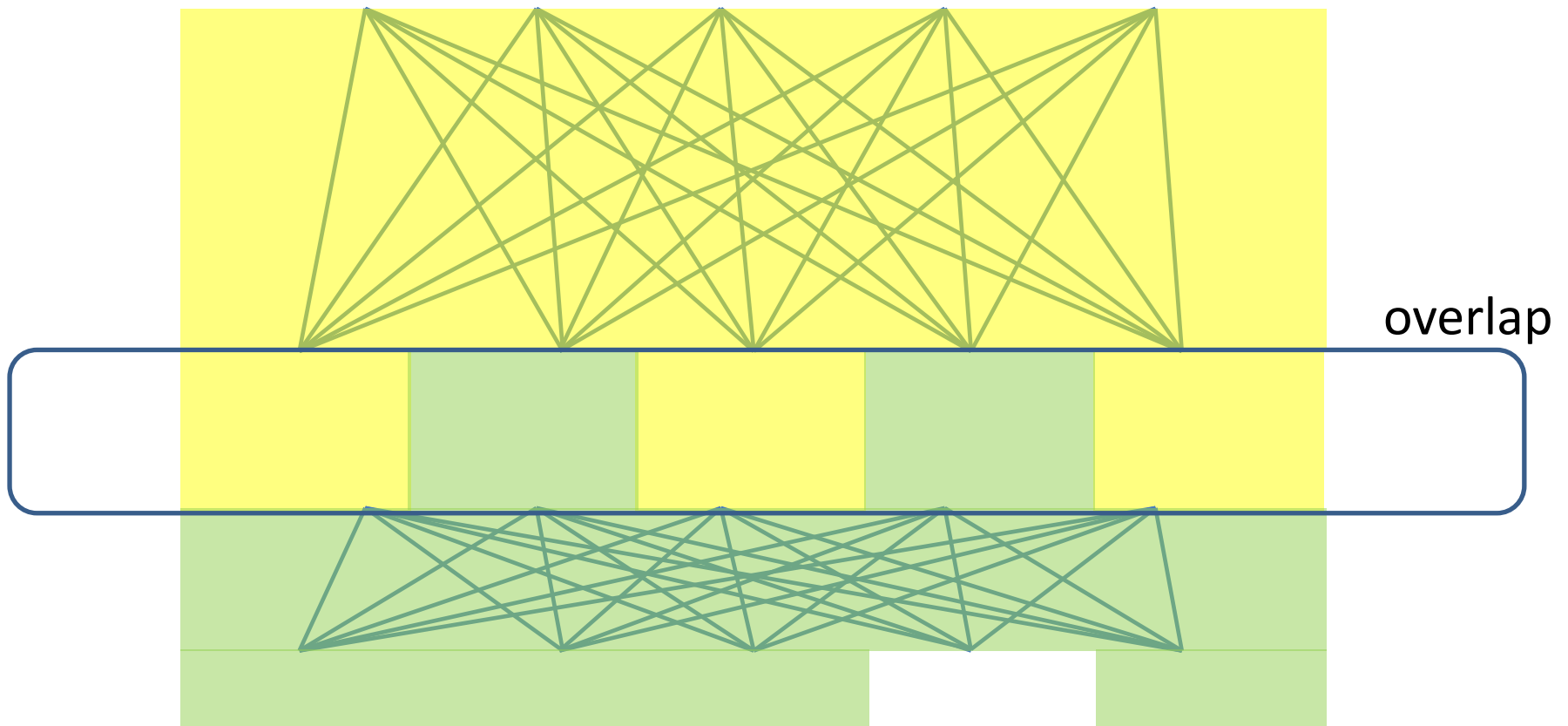
Sequential Composition

Fast parties start new execution **before** slow parties finished previous execution



Sequential Composition

Fast parties start new execution **before** slow parties finished previous execution



Sequential Composition (2)

Goal: ℓ sequential executions of expected $O(1)$ rounds protocols in expected $O(\ell)$ rounds

- Previous solutions [LLR'02] [BE'03] [KK'06]
 - Specific to broadcast
 - Game-based proofs (no composable security)
- We introduce **generic compiler** for SNF protocols
 - Non-simultaneous start
 - “slack” parameter $c \geq 0$: parties start within $c + 1$ rounds
 - Parties not synchronized (concurrent calls to hybrids)
 - Same round complexity

Non-Simultaneous Start

Main idea: add “dummy” rounds to make overlap meaningless

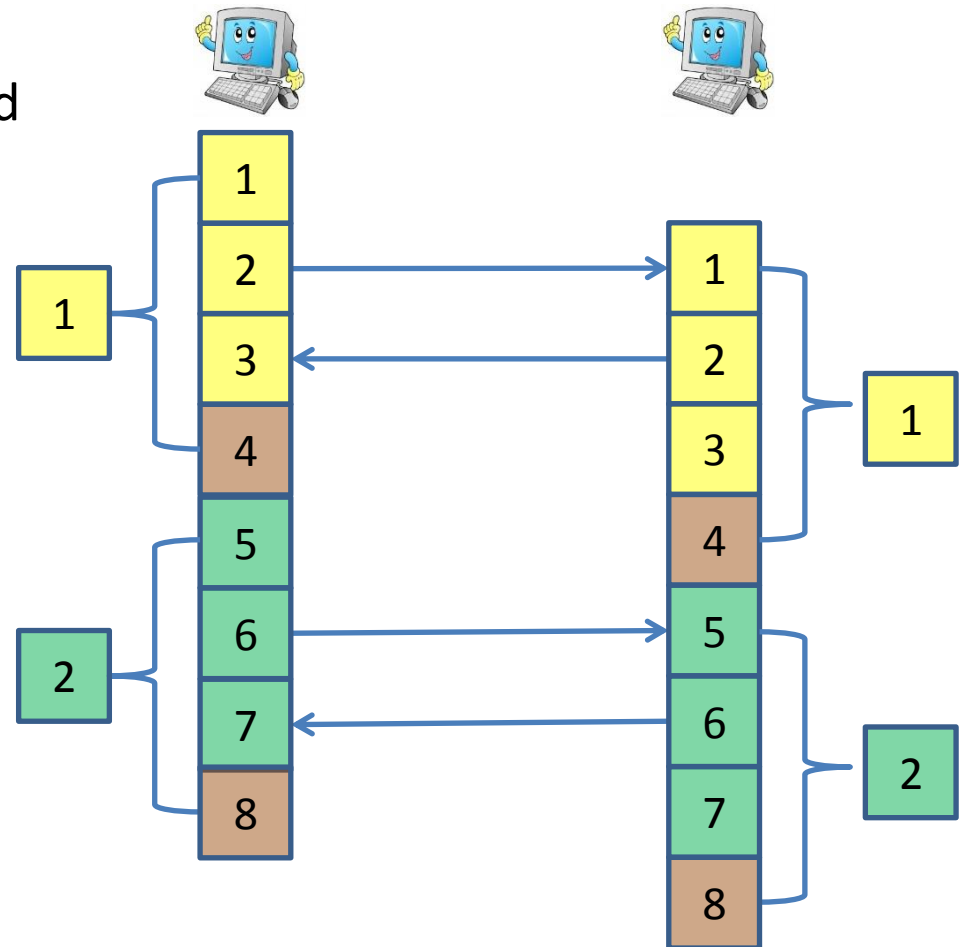
Extend each round to $3c + 1$:

- $2c + 1$ rounds: listen
 - Round $c + 1$: listen & send
- c rounds : wait (without listening)

Concurrent Composition

- Each party proceeds in a **locally sequential** manner
- Round r messages **after** round $r - 1$ **before** round $r + 1$

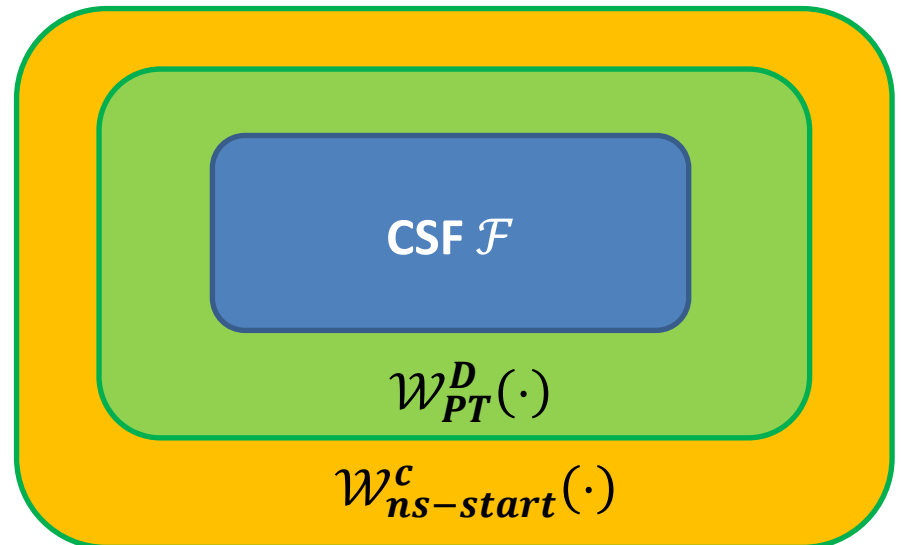
Example: PSMT ($c = 1$)



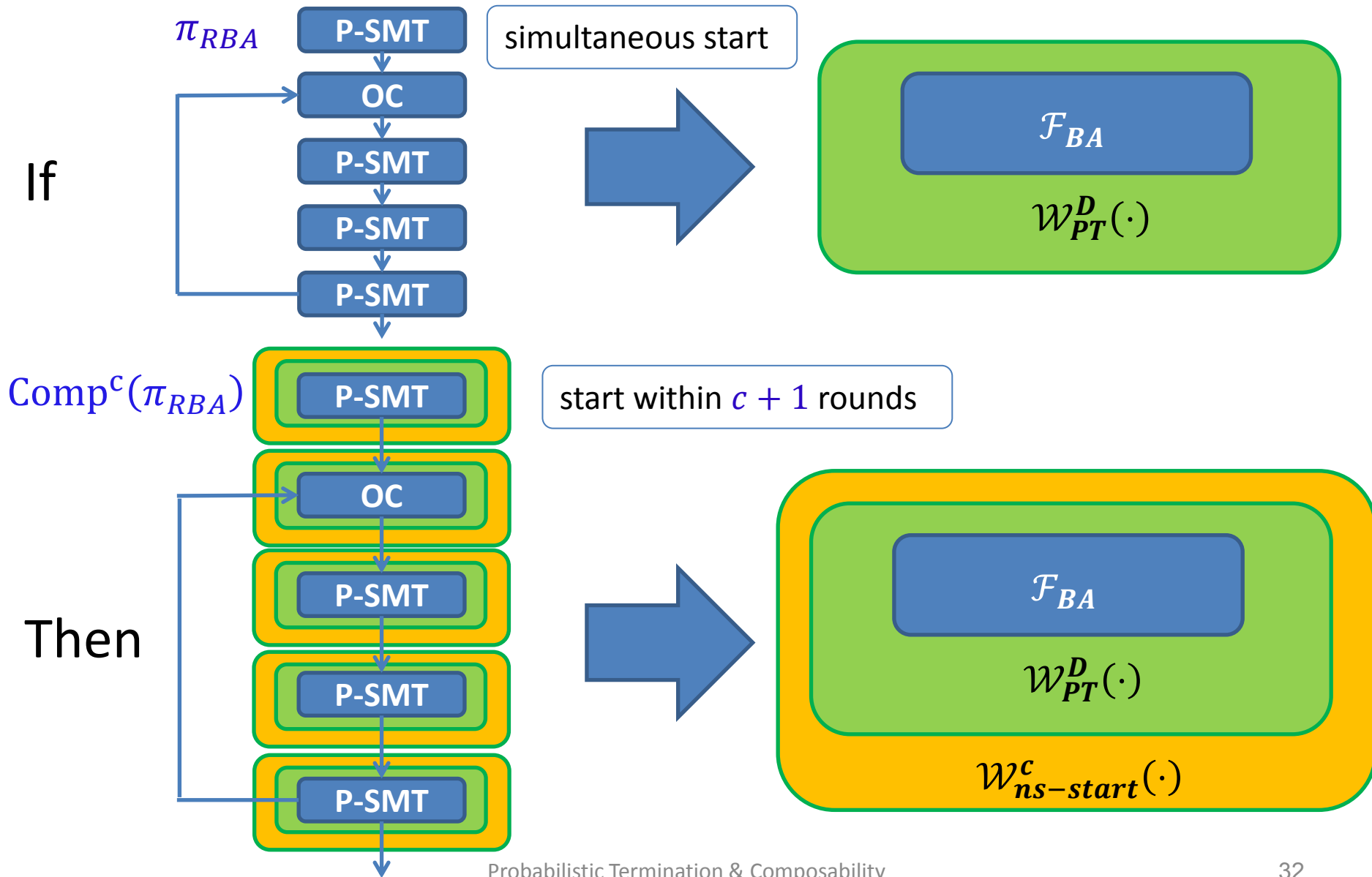
Slack Reduction

- PT hybrids might introduce additional slack
⇒ rounds might blow-up
- Use slack-reduction techniques [Bracha'84]
 - Upon receiving output v , send (ok, v) to all the parties
 - Upon receiving $t + 1$ messages (ok, v) , accepts v
 - Upon receiving $n - t$ messages (ok, v) , terminates
- Applies to public-output functionalities

Non-Simultaneous start wrapper



Composition Theorem (Illustrated)



Applications

(see the paper for more)



Parallel Broadcast

- n parallel runs of [FM'88] \Rightarrow exp. $\Theta(\log n)$ rounds
- Prior constant-round solutions [BE'03] [FG'03] [KK'06] implement unfair parallel broadcast

[HZ'10] \mathcal{A} can corrupt senders **based on their inputs** and replace the messages

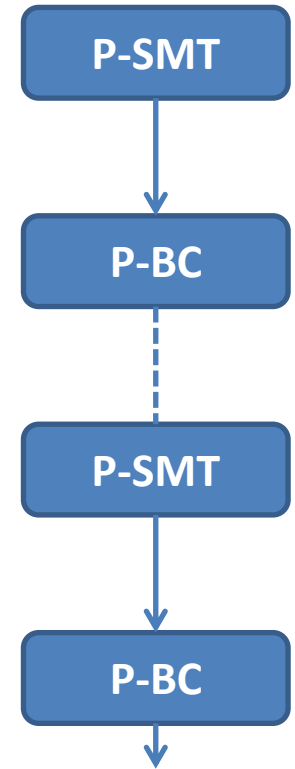
- We show how to get parallel broadcast from unfair parallel broadcast using secret sharing (not VSS)
- **Thm:** Let $c \geq 0$. $\mathcal{W}_{ns-start}^c \left(\mathcal{W}_{PT}^D(\mathcal{F}_{PBC}) \right)$ can be realized in \mathcal{F}_{PSMT} -hybrid in expected $O(1)$ rounds, assuming all parties start within $c + 1$ rounds

SFE with Expected $O(d)$ Rounds

Protocol [BGW'88] realizes $\mathcal{W}_{PT}^D(\mathcal{F}_{SFE})$ in $(\mathcal{F}_{PSMT}, \mathcal{F}_{PBC})$ -hybrid in $O(d)$ rounds, assuming all parties start at same round

Thm: Let $c \geq 0$

$\mathcal{W}_{ns-start}^c(\mathcal{W}_{PT}^D(\mathcal{F}_{SFE}))$ can be realized in \mathcal{F}_{PSMT} -hybrid in **expected $O(d)$** rounds, assuming all parties start within $c + 1$ rounds



Summary

We study universal composability of cryptographic protocols with *probabilistic termination*

- Framework
 - Design and analyze simple protocols in **modular composition** fashion
 - Compile to **UC** protocols with same expected round complexity
- Perfect, adaptively secure protocols in the P2P model
 - 1) BA with expected $O(1)$ rounds
 - 2) Parallel broadcast with expected $O(1)$ rounds
 - 3) SFE with expected $O(d)$ rounds

Thank You